



*International
Virtual
Observatory
Alliance*

IVOA STC Model: Coordinate Metadata for the Virtual Observatory

III. Coordinate Transformations

Version 2.0

IVOA Working Draft 20170919

This version:

WD-STC-2.0-20170919

Previous version(s):

Editor(s):

Arnold Rots

Authors:

Arnold Rots and Mark Cresitello-Dittmar

Abstract

STC2 is version 2 of the Data Model for the metadata describing Space-Time, related, and other Coordinates. These metadata are to be used for specifying coordinate-related information for datasets, catalogs, and queries. It consists of five sub-models that have uni-directional dependencies.

1. **Coordinates** provides the metadata for the coordinate frames and coordinate locations. It consists of three packages:
 - 1.1. CoordSystems provides the basic model for constructing coordinate frames and for collecting them in coordinate systems
 - 1.2. Coordinates defines the general model for specifying coordinate values
 - 1.3. Domain sub-packages provide the concrete model design for the five astronomical domains (temporal, spatial, spectral, redshift, and polarization), generic coordinates (any other – usually dependent – coordinate variable), and pixel coordinates
2. **Transforms** models the specification of coordinate frame transformations and are defined as a mapping from one coordinate frame into another
3. **Measurement** extends the Coordinate concept to associate uncertainties and resolution measures with particular coordinate values
4. **CoordinateArea** allows the specification of the volume in coordinate space that a particular dataset occupies
5. **Region** is a specialization of CoordinateArea specifically for two-dimensional spatial coordinates

This document describes the **STC2 Coordinates** model.

Status of This Document

This is an IVOA Working Draft for review by IVOA members and other interested parties. It is a draft document and may be updated, replaced, or obsoleted by other documents at any time. It is inappropriate to use IVOA Working Drafts as reference materials or to cite them as other than "work in progress".

Acknowledgements

This document has been developed with support from NSF and NASA under the Virtual Astronomical Observatory (VAO) project, the National Science Foundation's <http://www.nsf.gov> Information Technology Research Program under Cooperative Agreement AST0122449 with The Johns Hopkins University, from the UK Particle Physics and Astronomy Research Council (PPARC) <http://www.pparc.ac.uk>, and from the Euro-VO projects (European Commission 7th program): Euro-VO Aida, VO-ICE and CoSADIE.

Change Log:

2017-09-14

Contents

1	Introduction.....	6
1.1	Motivation.....	6
1.2	Requirements.....	6
1.3	Context and Scope.....	6
1.4	Model Representation	7
1.5	Role in the IVOA Architecture	7
2	Index of Elements.....	8
2.1	Imported Models.....	8
3	Package Frame Transforms	8
3.1.1	Class FrameTransform.....	9
3.1.2	Class Xform	10
3.1.3	Class Xform1D	11
3.1.4	Class Xform2D	11
3.1.5	Class Xform3D	12
3.1.6	Class Xlate1D	12
3.1.7	Class Xlate2D	13
3.1.8	Class Xlate3D	13
3.1.9	Class Scale1D	13
3.1.10	Class Scale2D	14
3.1.11	Class Scale3D	14
3.1.12	Class Rotate2D.....	15
3.1.13	Class Rotate3D.....	15
3.1.14	Class TransformMatrix2D.....	16
3.1.15	Class TransformMatrix3D.....	16

3.1.16	DataType Matrix.....	17
3.1.17	DataType Matrix2x2.....	17
3.1.18	DataType Matrix3x3.....	17
3.1.19	Class Polynomial1D.....	18
3.1.20	Class PolyCoeff1D.....	18
3.1.21	Class Polynomial2D.....	19
3.1.22	Class PolyCoeff2D.....	20
3.1.23	Class Polynomial3D.....	21
3.1.24	Class PolyCoeff3D.....	21
3.1.25	Class Projection1D.....	22
3.1.26	Class Projection2D.....	23
3.1.27	Class Projection3D.....	23
3.1.28	Enumeration Projection.....	24
3.1.29	Class EnumScalar.....	24
3.1.30	Class EnumElement1.....	25
3.1.31	Class Enum2D.....	26
3.1.32	Class EnumElement2.....	26
3.1.33	Class Enum3D.....	27
3.1.34	Class EnumElement3.....	27
3.1.35	Class PolFrameTransform.....	28
3.1.36	Class PolStokes.....	28
3.1.37	Class PolCircular.....	29
3.1.38	Class PolLinear.....	29
3.1.39	Class PolVector.....	30
4	Imported Coordinate Elements.....	30

- 4.1 Package Coordinate System 31
 - 4.1.1 Class CoordFrame..... 31
- 4.2 Package PolarizationDomain..... 31
 - 4.2.1 Enumeration PolEnum..... 31
 - 4.2.2 Enumeration PolStokesEnum 32
 - 4.2.3 Enumeration PolCircularEnum 32
 - 4.2.4 Enumeration PolLinearEnum..... 32
 - 4.2.5 Enumeration PolVectorEnum..... 33

1 Introduction

1.1 Motivation

Astronomy, being primarily being a science that crucially depends on observations, has a very basic need for complete, accurate, and unambiguous metadata regarding coordinate information, meaning all coordinates of the observable space and noting that several of these are intertwined. The Data Model described in this document aims to provide a model for such metadata, satisfying the requirements.

1.2 Requirements

The primary goal of this document is the specification of a Data Model for coordinate metadata that satisfies the following requirements; the Data Model *shall*:

1. Cover all coordinate axes of observable space: Time, Space, Electro-magnetic Spectrum, Redshift (or Doppler Velocity), Polarization, and have the ability to cover any other incidental coordinates (e.g., temperature)
2. Provide metadata that are complete
3. Provide metadata that are unambiguous
4. Provide metadata that are accurate
5. Be expressed in VO-DML
6. Allow usage of only relevant subsets of the metadata, with the proviso that they must satisfy Requirements 2, 3, and 4
7. Be extensible

1.3 Context and Scope

STC2 is version 2 of the Data Model for the metadata describing Space-Time, related, and other Coordinates. These metadata are to be used for specifying coordinate-related information for datasets, catalogs, and queries. It consists of five sub-models that have uni-directional dependencies.

1. **Coordinates** provides the metadata for the coordinate frames and coordinate locations. It consists of three packages:
 - 1.1. CoordSystems provides the basic model for constructing coordinate frames and for collecting them in coordinate systems
 - 1.2. Coordinates defines the general model for specifying coordinate values
 - 1.3. Domain sub-packages provide the concrete model design for the five astronomical domains (temporal, spatial, spectral, redshift, and polarization), generic coordinates (any other – usually dependent – coordinate variable), and pixel coordinates
2. **Transforms** models the specification of coordinate frame transformations and are defined as a mapping from one coordinate frame into another
3. **Measurement** extends the Coordinate concept to associate uncertainties and resolution measures with particular coordinate values
4. **CoordinateArea** allows the specification of the volume in coordinate space that a particular dataset occupies
5. **Region** is a specialization of CoordinateArea specifically for two-dimensional spatial coordinates

This document describes the **STC2 Transforms** model.

1.4 Model Representation

The model is represented in this document in the Uniform Modeling Language (UML):

- Classes have a **orange header**
- Data types have a **yellow header**
- Generalizations (inheritance) are indicated by **red lines**
- Associations are represented by **green lines**
- Compositions are represented by **blue lines**
- Elements with **red headers** represent parent elements imported from another package
- Elements with **green headers** represent associated elements imported from another package

1.5 Role in the IVOA Architecture

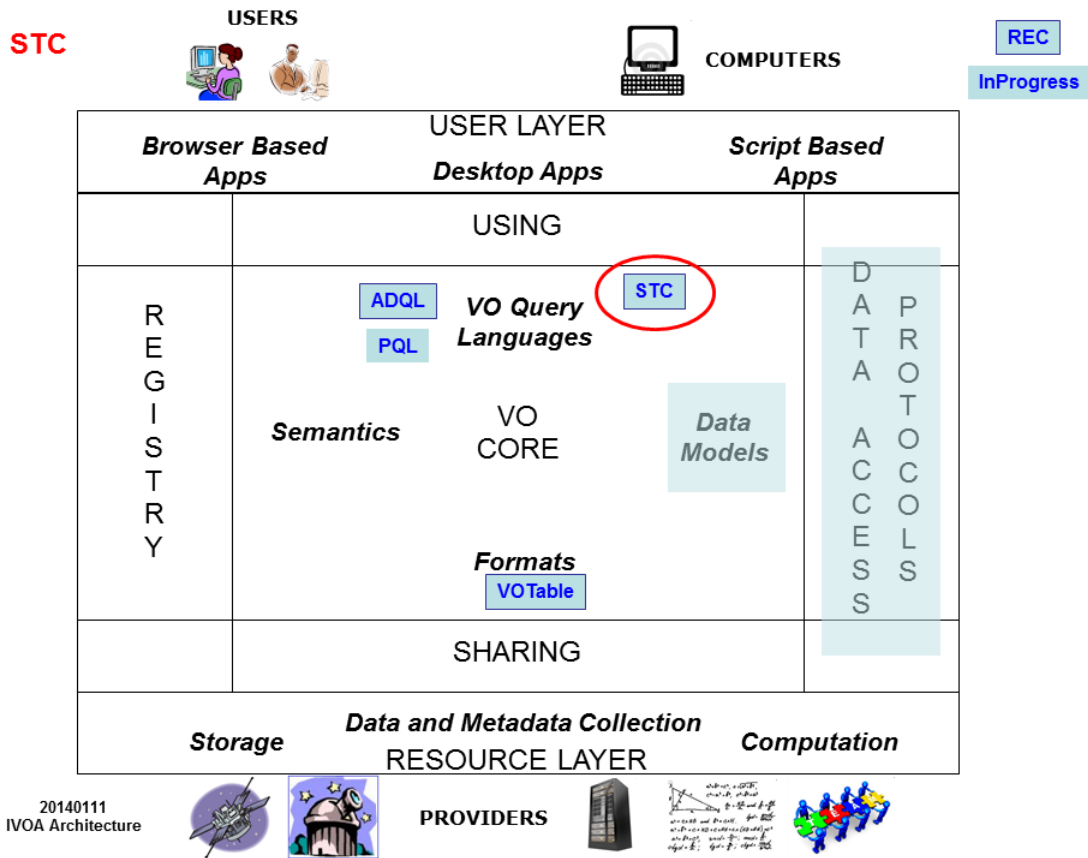


Figure 1 IVOA Standards Context

2 Index of Elements

Index of elements:

Class	CoordFrame EnumElement2 PolCircular PolVector Polynomial1D Projection2D Scale1D TransformMatrix3D Xform3D	Enum2D EnumElement3 PolFrameTransform PolyCoeff1D Polynomial2D Projection3D Scale2D Xform Xlate1D IntegerQuantity	Enum3D EnumScalar PolLinear PolyCoeff2D Polynomial3D Rotate2D Scale3D Xform1D Xlate2D Matrix rational PolLinearEnum	EnumElement1 FrameTransform PolStokes PolyCoeff3D Projection1D Rotate3D TransformMatrix2D Xform2D Xlate3D Matrix2x2 RealQuantity PolStokesEnum
Data Type	complex Matrix3x3	Quantity		
Enumeration	PolCircularEnum PolVectorEnum	PolEnum Projection		
Package	frametransforms			

Model **stc2_transforms**

owner	Root
properties	qualified name <code>stc2_transforms</code> «model» <code>true</code> author <code>ahr</code> title <code>STC2 Transforms</code> version <code>2.0</code> uri <code>http://ivoa.net/vodml/stc2_meas.vo-dml</code>
ownedMember	frametransforms ivoa stc2_coordinates

2.1 Imported Models

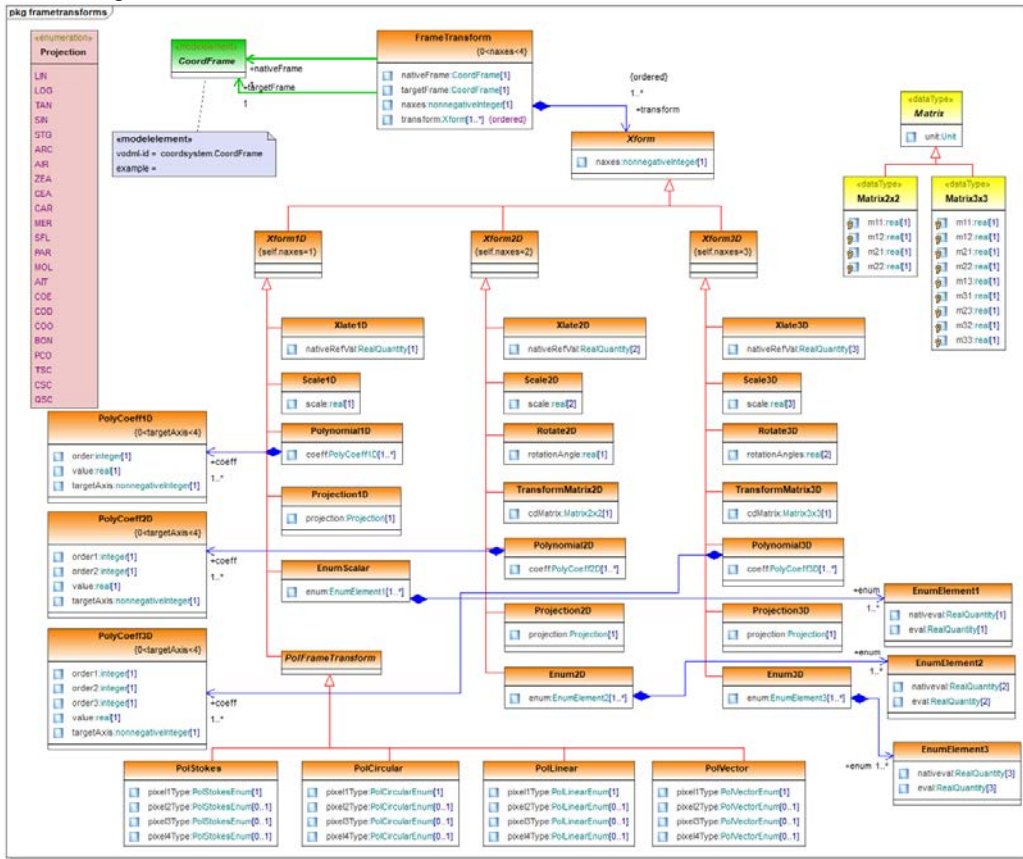
The standard IVOA model, defining primitives and quantities, is imported. Also, a number of elements from the STC2 Coordinates model are imported; these are detailed in Section 5.

3 Package Frame Transforms

Package **frametransforms**

owner	stc2_transforms
properties	qualified name <code>stc2_transforms::frametransforms</code>
ownedDiagrams	FrameTransforms
ownedMember	Enum2D Enum3D EnumElement1 EnumElement2 EnumElement3 EnumScalar FrameTransform Matrix Matrix2x2 Matrix3x3 PolCircular PolFrameTransform PolLinear PolStokes PolVector PolyCoeff1D PolyCoeff2D PolyCoeff3D Polynomial1D Polynomial2D Polynomial3D Projection Projection1D Projection2D Projection3D Rotate2D Rotate3D Scale1D Scale2D Scale3D TransformMatrix2D TransformMatrix3D Xform Xform1D Xform2D Xform3D Xlate1D Xlate2D Xlate3D
source of relation	Dependency ivoa IVOA_UML_Profile

Class Diagram **FrameTransforms** ([frametransforms](#))



3.1.1 Class FrameTransform

diagram	<pre> classDiagram class FrameTransform { <<abstract>> nativeFrame: CoordFrame[1] targetFrame: CoordFrame[1] naxes: nonnegativeInteger[1] transform: Xform[1..*] {ordered} } </pre>
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::FrameTransform abstract false
ownedMember	Constraint1 nativeFrame naxes targetFrame transform
shown on diagram	FrameTransforms
constraints	Constraint1 : 0 < naxes < 4
documentation	This mapping class provides a transformation from the nativeFrame to the targetFrame. The transform is specified by one or more Xform objects. The Xform objects specify atomic transform operations and may be chained together (in a specific order) to define more complicated transformations. naxes specifies the dimensionality of the transformation and should reflect the dimensionality of the native and target frames.

Constraint `FrameTransform::Constraint1`

owner	FrameTransform	
properties	qualified name specification constrained elements	stc2_transforms::frametransforms::FrameTransform::Constraint1 0<naxes<4 FrameTransform

Property `FrameTransform::nativeFrame`

owner	FrameTransform	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::FrameTransform::nativeFrame 1 CoordFrame

Property `FrameTransform::naxes`

owner	FrameTransform	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::FrameTransform::naxes 1 nonnegativeInteger

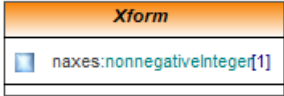
Property `FrameTransform::targetFrame`

owner	FrameTransform	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::FrameTransform::targetFrame 1 CoordFrame

Property `FrameTransform::transform`

owner	FrameTransform	
properties	qualified name multiplicity type aggregation	stc2_transforms::frametransforms::FrameTransform::transform 1..* Xform composite

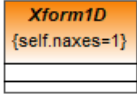
3.1.2 Class `Xform`

diagram		
owner	frametransforms	
properties	qualified name abstract	stc2_transforms::frametransforms::Xform true
ownedMember	naxes	
specific	Xform1D Xform2D Xform3D	
typedElements	Class FrameTransform Property transform	
shown on diagram	FrameTransforms	
documentation	The abstract Xform class. At the next level it is split into subclasses for 1-, 2-, and 3-dimensional transforms.	

Property `Xform::naxes`

owner	Xform	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::Xform::naxes 1 nonnegativeInteger

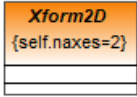
3.1.3 Class Xform1D

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Xform1D</code> abstract <code>true</code>
ownedMember	Constraint1
general	Xform
specific	EnumScalar PolFrameTransform Polynomial1D Projection1D Scale1D Xlate1D
shown on diagram	FrameTransforms
constraints	Constraint1 : <code>self.naxes=1</code>
documentation	The abstract class for atomic 1-dimensional transformations.

Constraint Xform1D::Constraint1

owner	Xform1D
properties	qualified name <code>stc2_transforms::frametransforms::Xform1D::Constraint1</code> specification <code>self.naxes=1</code> constrained elements Xform1D

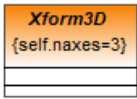
3.1.4 Class Xform2D

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Xform2D</code> abstract <code>true</code>
ownedMember	Constraint1
general	Xform
specific	Enum2D Polynomial2D Projection2D Rotate2D Scale2D TransformMatrix2D Xlate2D
shown on diagram	FrameTransforms
constraints	Constraint1 : <code>self.naxes=2</code>
documentation	The abstract class for atomic 2-dimensional transformations.

Constraint Xform2D::Constraint1

owner	Xform2D
properties	qualified name <code>stc2_transforms::frametransforms::Xform2D::Constraint1</code> specification <code>self.naxes=2</code> constrained elements Xform2D


3.1.5 Class Xform3D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Xform3D abstract true
ownedMember	Constraint1
general	Xform
specific	Enum3D Polynomial3D Projection3D Rotate3D Scale3D TransformMatrix3D Xlate3D
shown on diagram	FrameTransforms
constraints	Constraint1 : self.naxes=3
documentation	The abstract class for atomic 3-dimensional transformations.

Constraint Xform3D::Constraint1

owner	Xform3D
properties	qualified name stc2_transforms::frametransforms::Xform3D::Constraint1 specification self.naxes=3 constrained elements Xform3D


3.1.6 Class Xlate1D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Xlate1D abstract false
ownedMember	nativeRefVal
general	Xform1D
shown on diagram	FrameTransforms
documentation	Simple 1-dimensional translation: targetValue = nativeValue - nativeRefVal.

Property Xlate1D::nativeRefVal

owner	Xlate1D
properties	qualified name stc2_transforms::frametransforms::Xlate1D::nativeRefVal multiplicity 1 type RealQuantity


3.1.7 Class Xlate2D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Xlate2D abstract false
ownedMember	nativeRefVal
general	Xform2D
shown on diagram	FrameTransforms
documentation	Simple 2-dimensional translation: vector targetValue = nativeValue - nativeRefVal.

Property Xlate2D::nativeRefVal

owner	Xlate2D
properties	qualified name stc2_transforms::frametransforms::Xlate2D::nativeRefVal ordered true multiplicity 2 type RealQuantity

3.1.8 Class Xlate3D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Xlate3D abstract false
ownedMember	nativeRefVal
general	Xform3D
shown on diagram	FrameTransforms
documentation	Simple 3-dimensional translation: vector targetValue = nativeValue - nativeRefVal.

Property Xlate3D::nativeRefVal

owner	Xlate3D
properties	qualified name stc2_transforms::frametransforms::Xlate3D::nativeRefVal ordered true multiplicity 3 type RealQuantity

3.1.9 Class Scale1D

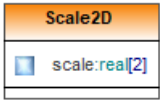
diagram	
---------	---

owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Scale1D</code> abstract <code>false</code>
ownedMember	scale
general	Xform1D
shown on diagram	FrameTransforms
documentation	Simple 1-dimensional scaling: $targetValue = scale * nativeValue$

Property **Scale1D::scale**

owner	Scale1D
properties	qualified name <code>stc2_transforms::frametransforms::Scale1D::scale</code> multiplicity <code>1</code> type <code>real</code>

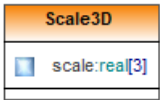
3.1.10 Class Scale2D

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Scale2D</code> abstract <code>false</code>
ownedMember	scale
general	Xform2D
shown on diagram	FrameTransforms
documentation	Simple 2-dimensional scaling: vector elements $targetValue[i] = scale[i] * nativeValue[i]$

Property **Scale2D::scale**

owner	Scale2D
properties	qualified name <code>stc2_transforms::frametransforms::Scale2D::scale</code> ordered <code>true</code> multiplicity <code>2</code> type <code>real</code>

3.1.11 Class Scale3D

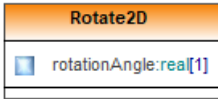
diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Scale3D</code> abstract <code>false</code>
ownedMember	scale
general	Xform3D

shown on diagram	FrameTransforms
documentation	Simple 3-dimensional scaling: vector elements $targetValue[i] = scale[i] * nativeValue[i]$

Property **Scale3D::scale**

owner	Scale3D								
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Scale3D::scale</td> </tr> <tr> <td>ordered</td> <td>true</td> </tr> <tr> <td>multiplicity</td> <td>3</td> </tr> <tr> <td>type</td> <td>real</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Scale3D::scale	ordered	true	multiplicity	3	type	real
qualified name	stc2_transforms::frametransforms::Scale3D::scale								
ordered	true								
multiplicity	3								
type	real								

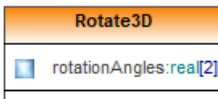
3.1.12 Class Rotate2D

diagram					
owner	frametransforms				
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Rotate2D</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Rotate2D	abstract	false
qualified name	stc2_transforms::frametransforms::Rotate2D				
abstract	false				
ownedMember	rotationAngle				
general	Xform2D				
shown on diagram	FrameTransforms				
documentation	Simple 2-dimensional rotation in degrees CCW.				

Property **Rotate2D::rotationAngle**

owner	Rotate2D						
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Rotate2D::rotationAngle</td> </tr> <tr> <td>multiplicity</td> <td>1</td> </tr> <tr> <td>type</td> <td>real</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Rotate2D::rotationAngle	multiplicity	1	type	real
qualified name	stc2_transforms::frametransforms::Rotate2D::rotationAngle						
multiplicity	1						
type	real						

3.1.13 Class Rotate3D

diagram					
owner	frametransforms				
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Rotate3D</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Rotate3D	abstract	false
qualified name	stc2_transforms::frametransforms::Rotate3D				
abstract	false				
ownedMember	rotationAngles				
general	Xform3D				
shown on diagram	FrameTransforms				
documentation	Simple 3-dimensional rotation in degrees. The first rotation angle indicates CCW rotation along the Z-axis, the second CCW rotation around the X-axis.				

Property **Rotate3D::rotationAngles**

owner	Rotate3D								
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Rotate3D::rotationAngles</td> </tr> <tr> <td>ordered</td> <td>true</td> </tr> <tr> <td>multiplicity</td> <td>2</td> </tr> <tr> <td>type</td> <td>real</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Rotate3D::rotationAngles	ordered	true	multiplicity	2	type	real
qualified name	stc2_transforms::frametransforms::Rotate3D::rotationAngles								
ordered	true								
multiplicity	2								
type	real								

3.1.14 Class TransformMatrix2D

diagram					
owner	frametransforms				
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::TransformMatrix2D</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::TransformMatrix2D	abstract	false
qualified name	stc2_transforms::frametransforms::TransformMatrix2D				
abstract	false				
ownedMember	cdMatrix				
general	Xform2D				
shown on diagram	FrameTransforms				
documentation	CD-matrix transformation: targetVector = cdMatrix . nativeVector (scale and rotate)				

Property **TransformMatrix2D::cdMatrix**

owner	TransformMatrix2D						
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::TransformMatrix2D::cdMatrix</td> </tr> <tr> <td>multiplicity</td> <td>1</td> </tr> <tr> <td>type</td> <td>Matrix2x2</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::TransformMatrix2D::cdMatrix	multiplicity	1	type	Matrix2x2
qualified name	stc2_transforms::frametransforms::TransformMatrix2D::cdMatrix						
multiplicity	1						
type	Matrix2x2						

3.1.15 Class TransformMatrix3D

diagram					
owner	frametransforms				
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::TransformMatrix3D</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::TransformMatrix3D	abstract	false
qualified name	stc2_transforms::frametransforms::TransformMatrix3D				
abstract	false				
ownedMember	cdMatrix				
general	Xform3D				
shown on diagram	FrameTransforms				
documentation	CD-matrix transformation: targetVector = cdMatrix . nativeVector (scale and rotate)				

Property **TransformMatrix3D::cdMatrix**

owner	TransformMatrix3D						
properties	<table> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::TransformMatrix3D::cdMatrix</td> </tr> <tr> <td>multiplicity</td> <td>1</td> </tr> <tr> <td>type</td> <td>Matrix3x3</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::TransformMatrix3D::cdMatrix	multiplicity	1	type	Matrix3x3
qualified name	stc2_transforms::frametransforms::TransformMatrix3D::cdMatrix						
multiplicity	1						
type	Matrix3x3						

3.1.16 DataType Matrix

owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Matrix</code> abstract <code>true</code>
ownedMember	unit
specific	Matrix2x2 Matrix3x3
shown on diagram	FrameTransforms
documentation	Matrix is the abstract parent data type for 2-D and 3-D transformation matrices. It contains an optional unit that allows for a change in units between native and target values. If unit is absent targetValue SHALL retain the units of the nativeValue.

Property Matrix::unit

owner	Matrix
properties	qualified name <code>stc2_transforms::frametransforms::Matrix::unit</code> type <code>Unit</code>

3.1.17 DataType Matrix2x2

owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Matrix2x2</code> abstract <code>false</code>
ownedMember	m11 m12 m21 m22
general	Matrix
typedElements	Class TransformMatrix2D Property cdMatrix
shown on diagram	FrameTransforms
documentation	Matrix2x2 is data type for 2-D transformation matrices. It inherits an optional unit from Matrix that allows for a change in units between native and target values. If unit is absent targetValue SHALL retain the units of the nativeValue.

Property Matrix2x2::m11,m12,m21,m22

owner	Matrix2x2
properties	qualified name <code>stc2_transforms::frametransforms::Matrix2x2::m11</code> multiplicity <code>1</code>

3.1.18 DataType Matrix3x3

owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Matrix3x3</code> abstract <code>false</code>
ownedMember	m11 m12 m13 m21 m22 m23 m31 m32 m33
general	Matrix
typedElements	Class TransformMatrix3D Property cdMatrix
shown on diagram	FrameTransforms
documentation	Matrix3x3 is data type for 3-D transformation matrices. It inherits an optional unit from Matrix that allows for a change in units between native and target values. If unit is absent targetValue SHALL retain the units of the nativeValue.

Property **Matrix3x3::m11,m12,m13,m21,m22,m23,m31,m32,m33**

owner	Matrix3x3
properties	qualified name stc2_transforms::frametransforms::Matrix3x3::m11 multiplicity 1 type real

3.1.19 Class Polynomial1D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Polynomial1D abstract false
ownedMember	coeff
general	Xform1D
shown on diagram	FrameTransforms
documentation	Polynomial transformation from a 1-dimensional coordinate value: $targetValue = \sum (value[i] * nativeValue^{order[i]})$, where the scalars and exponents are provided by the PolyCoeff1D objects. The targetValue may be n-dimensional ($0 < n < 4$); its axis numbers are also included in the PolyCoeff1D object.

Property **Polynomial1D::coeff**

owner	Polynomial1D
properties	qualified name stc2_transforms::frametransforms::Polynomial1D::coeff multiplicity 1..* type PolyCoeff1D aggregation composite

3.1.20 Class PolyCoeff1D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::PolyCoeff1D abstract false
ownedMember	Constraint1 order targetAxis value
typedElements	Class Polynomial1D Property coeff
shown on diagram	FrameTransforms
constraints	Constraint1 : 0 < targetAxis < 4
documentation	PolyCoeff1D contains the parameters for one individual term in a polynomial transformation from a 1-dimensional coordinate to an n-dimensional one ($0 < n < 4$); the target axis index is provided by attribute targetAxis.

Constraint [PolyCoeff1D::Constraint1](#)

owner	PolyCoeff1D						
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::PolyCoeff1D::Constraint1</td> </tr> <tr> <td>specification</td> <td>0<targetAxis<4</td> </tr> <tr> <td>constrained elements</td> <td>PolyCoeff1D</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::PolyCoeff1D::Constraint1	specification	0<targetAxis<4	constrained elements	PolyCoeff1D
qualified name	stc2_transforms::frametransforms::PolyCoeff1D::Constraint1						
specification	0<targetAxis<4						
constrained elements	PolyCoeff1D						

Property [PolyCoeff1D::order](#)

owner	PolyCoeff1D						
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::PolyCoeff1D::order</td> </tr> <tr> <td>multiplicity</td> <td>1</td> </tr> <tr> <td>type</td> <td>integer</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::PolyCoeff1D::order	multiplicity	1	type	integer
qualified name	stc2_transforms::frametransforms::PolyCoeff1D::order						
multiplicity	1						
type	integer						


Property [PolyCoeff1D::targetAxis](#)

owner	PolyCoeff1D						
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::PolyCoeff1D::targetAxis</td> </tr> <tr> <td>multiplicity</td> <td>1</td> </tr> <tr> <td>type</td> <td>nonnegativeInteger</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::PolyCoeff1D::targetAxis	multiplicity	1	type	nonnegativeInteger
qualified name	stc2_transforms::frametransforms::PolyCoeff1D::targetAxis						
multiplicity	1						
type	nonnegativeInteger						

Property [PolyCoeff1D::value](#)

owner	PolyCoeff1D				
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::PolyCoeff1D::value</td> </tr> <tr> <td>multiplicity</td> <td>1</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::PolyCoeff1D::value	multiplicity	1
qualified name	stc2_transforms::frametransforms::PolyCoeff1D::value				
multiplicity	1				

3.1.21 Class [Polynomial2D](#)

diagram					
owner	frametransforms				
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Polynomial2D</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Polynomial2D	abstract	false
qualified name	stc2_transforms::frametransforms::Polynomial2D				
abstract	false				
ownedMember	coeff				
general	Xform2D				
shown on diagram	FrameTransforms				
documentation	2-dimensional to n-dimensional polynomial transformation: $targetValue = \sum (value[i] * nativeValue[1]**order1[i] * nativeValue[2]**order2[i])$, where the scalars and exponents are provided by the PolyCoeff2D objects. The <code>targetValue</code> may be n-dimensional ($0 < n < 4$); its axis numbers are also included in the PolyCoeff1D object.				

Property [Polynomial2D::coeff](#)

owner	Polynomial2D								
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::frametransforms::Polynomial2D::coeff</td> </tr> <tr> <td>multiplicity</td> <td>1..*</td> </tr> <tr> <td>type</td> <td>PolyCoeff2D</td> </tr> <tr> <td>aggregation</td> <td>composite</td> </tr> </table>	qualified name	stc2_transforms::frametransforms::Polynomial2D::coeff	multiplicity	1..*	type	PolyCoeff2D	aggregation	composite
qualified name	stc2_transforms::frametransforms::Polynomial2D::coeff								
multiplicity	1..*								
type	PolyCoeff2D								
aggregation	composite								

3.1.22 Class PolyCoeff2D

diagram	<pre> classDiagram class PolyCoeff2D { order1: integer[1] order2: integer[1] value: real[1] targetAxis: nonnegativeInteger[1] } </pre>
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff2D</code> abstract <code>false</code>
ownedMember	Constraint1 order1 order2 targetAxis value
typedElements	Class Polynomial2D Property coeff
shown on diagram	FrameTransforms
constraints	Constraint1 : <code>0<targetAxis<4</code>
documentation	PolyCoeff2D contains the parameters for one individual term in a polynomial transformation from a 2-dimensional coordinate to an n-dimensional one ($0 < n < 4$); the target axis index is provided by attribute targetAxis.

Constraint **PolyCoeff2D::Constraint1**

owner	PolyCoeff2D
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff2D::Constraint1</code> specification <code>0<targetAxis<4</code> constrained elements PolyCoeff2D

Property **PolyCoeff2D::order1**

owner	PolyCoeff2D
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff2D::order1</code> multiplicity <code>1</code> type <code>integer</code>

Property **PolyCoeff2D::order2**

owner	PolyCoeff2D
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff2D::order2</code> multiplicity <code>1</code> type <code>integer</code>

Property **PolyCoeff2D::targetAxis**

owner	PolyCoeff2D
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff2D::targetAxis</code> multiplicity <code>1</code> type <code>nonnegativeInteger</code>

Property **PolyCoeff2D::value**

owner	PolyCoeff2D
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff2D::value</code> multiplicity <code>1</code> type <code>real</code>

3.1.23 Class Polynomial3D

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Polynomial3D</code> abstract <code>false</code>
ownedMember	coeff
general	Xform3D
shown on diagram	FrameTransforms
documentation	3-dimensional to n-dimensional polynomial transformation: $targetValue = \sum (value[i] * nativeValue[1]**order1[i] * nativeValue[2]**order2[i] * nativeValue[3]**order3[i])$, where the scalars and exponents are provided by the PolyCoeff3D objects. The targetValue may be n-dimensional ($0 < n < 4$); its axis numbers are also included in the PolyCoeff1D object.

Property Polynomial3D::coeff

owner	Polynomial3D
properties	qualified name <code>stc2_transforms::frametransforms::Polynomial3D::coeff</code> multiplicity <code>1..*</code> type PolyCoeff3D aggregation <code>composite</code>

3.1.24 Class PolyCoeff3D

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff3D</code> abstract <code>false</code>
ownedMember	Constraint1 order1 order2 order3 targetAxis value
typedElements	Class Polynomial3D Property coeff
shown on diagram	FrameTransforms
constraints	Constraint1 : <code>0 < targetAxis < 4</code>
documentation	PolyCoeff3D contains the parameters for one individual term in a polynomial transformation from a 3-dimensional coordinate to an n-dimensional one ($0 < n < 4$); the target axis index is provided by attribute targetAxis.

Constraint PolyCoeff3D::Constraint1

owner	PolyCoeff3D
properties	qualified name <code>stc2_transforms::frametransforms::PolyCoeff3D::Constraint1</code> specification <code>0 < targetAxis < 4</code> constrained elements PolyCoeff3D

Property **PolyCoeff3D::order1**

owner	PolyCoeff3D	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::PolyCoeff3D::order1 1 integer

Property **PolyCoeff3D::order2**

owner	PolyCoeff3D	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::PolyCoeff3D::order2 1 integer

Property **PolyCoeff3D::order3**

owner	PolyCoeff3D	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::PolyCoeff3D::order3 1 integer

Property **PolyCoeff3D::targetAxis**

owner	PolyCoeff3D	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::PolyCoeff3D::targetAxis 1 nonnegativeInteger

Property **PolyCoeff3D::value**

owner	PolyCoeff3D	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::PolyCoeff3D::value 1 real

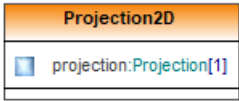
3.1.25 Class Projection1D

diagram		
owner	frametransforms	
properties	qualified name abstract	stc2_transforms::frametransforms::Projection1D false
ownedMember	projection	
general	Xform1D	
shown on diagram	FrameTransforms	
documentation	The attribute projection specifies a specific standard projection transformation. One should keep in mind that most of the values of the enumeration literal Projection are intended for 2-dimensional spherical coordinate frames.	

Property **Projection1D::projection**

owner	Projection1D	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::Projection1D::projection 1 Projection

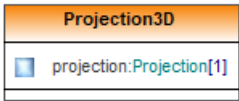
3.1.26 Class Projection2D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Projection2D abstract false
ownedMember	projection
general	Xform2D
shown on diagram	FrameTransforms
documentation	The attribute projection specifies a specific standard projection transformation taken from the list of values in the enumeration type Projection.

Property Projection2D::projection

owner	Projection2D
properties	qualified name stc2_transforms::frametransforms::Projection2D::projection multiplicity 1 type Projection

3.1.27 Class Projection3D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Projection3D abstract false
ownedMember	projection
general	Xform3D
shown on diagram	FrameTransforms
documentation	The attribute projection specifies a specific standard projection transformation taken from the list of values in the enumeration type Projection.

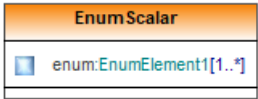
Property Projection3D::projection

owner	Projection3D
properties	qualified name stc2_transforms::frametransforms::Projection3D::projection multiplicity 1 type Projection

3.1.28 Enumeration Projection

diagram	Projection Code	Description
	"" (blank)	Planar (i.e., linear cartesian-to-cartesian) projection
	LOG	Linear-to-logarithmic cartesian-to-cartesian projection
	TAN	Tangent plane projection
	SIN	Sine projection
	STG	Stereographic projection
	ARC	Zenithal equidistant projection
	ZEA	Zenithal equal-area projection
	AIR	Airy projection
	CEA	Cylindrical equal-area projection
	CAR	Plate Carree projection
	MER	Mercator projection
	SFL	Sanson-Flamsteed projection
	PAR	Parabolic projection
	MOL	Mollweide projection
	AIT	Hammer-Aitoff projection
	COE	Conic equal-area projection
	COD	Conic equidistant projection
	COO	Conic orthomorphic projection
	BON	Bonne equal-area projection
PCO	Polyconic projection	
TSC	Tangential spherical cube projection	
CSC	COBE quadrilateralized spherical cube projection	
QSC	Quadrilateralized spherical cube projection	
owner	frametransforms	
properties	qualified name stc2_transforms::frametransforms::Projection abstract false	
ownedMember	AIR AIT ARC BON CAR CEA COD COE COO CSC LIN LOG MER MOL PAR PCO QSC SFL SIN STG TAN TSC ZEA	
typedElements	Class Projection1D Property projection Class Projection2D Property projection Class Projection3D Property projection	
shown on diagram	FrameTransforms	
documentation	This is th enumerated list of allowed standard mapping (transformation) projections, largely taken from the FITS WCS list of projections.	

3.1.29 Class EnumScalar

diagram	
owner	frametransforms

properties	qualified name abstract	stc2_transforms::frametransforms::EnumScalar false
ownedMember	enum	
general	Xform1D	
shown on diagram	FrameTransforms	
documentation	For enumerated coordinates EnumScalar contains the list of enumerated values in EnumElement1 that provide the target values for each of the native values. The number of EnumElement1 in the composition needs to equal the number of native elements.	

Property **EnumScalar::enum**

owner	EnumScalar	
properties	qualified name multiplicity type aggregation	stc2_transforms::frametransforms::EnumScalar::enum 1..* EnumElement1 composite

3.1.30 Class EnumElement1

diagram	<pre> classDiagram class EnumElement1 { nativeval: RealQuantity[1] eval: RealQuantity[1] } </pre>	
owner	frametransforms	
properties	qualified name abstract	stc2_transforms::frametransforms::EnumElement1 false
ownedMember	eval nativeval	
typedElements	Class EnumScalar Property enum	
shown on diagram	FrameTransforms	
documentation	The enumerated targetValue for the enumerated nativeValue is eval.	

Property **EnumElement1::eval**

owner	EnumElement1	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::EnumElement1::eval 1 RealQuantity

Property **EnumElement1::nativeval**

owner	EnumElement1	
properties	qualified name multiplicity type	stc2_transforms::frametransforms::EnumElement1::nativeval 1 RealQuantity

3.1.31 Class Enum2D

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::Enum2D</code> abstract <code>false</code>
ownedMember	enum
general	Xform2D
shown on diagram	FrameTransforms
documentation	For enumerated coordinates Enum2D contains the list of enumerated values in EnumElement2 that provide the target values for each of the native values. The number of EnumElement2 in the composition needs to equal the number of native elements.

Property Enum2D::enum

owner	Enum2D
properties	qualified name <code>stc2_transforms::frametransforms::Enum2D::enum</code> multiplicity <code>1..*</code> type EnumElement2 aggregation <code>composite</code>

3.1.32 Class EnumElement2

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::EnumElement2</code> abstract <code>false</code>
ownedMember	eval nativeval
typedElements	Class Enum2D Property enum
shown on diagram	FrameTransforms
documentation	The enumerated targetValue vector for the enumerated nativeValue vector is the vector eval.

Property EnumElement2::eval

owner	EnumElement2
properties	qualified name <code>stc2_transforms::frametransforms::EnumElement2::eval</code> ordered <code>true</code> multiplicity <code>2</code> type RealQuantity

Property EnumElement2::nativeval

owner	EnumElement2
properties	qualified name <code>stc2_transforms::frametransforms::EnumElement2::nativeval</code> ordered <code>true</code>

	multiplicity 2 type RealQuantity
--	---

3.1.33 Class Enum3D

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::Enum3D abstract false
ownedMember	enum
general	Xform3D
shown on diagram	FrameTransforms
documentation	For enumerated coordinates Enum3D contains the list of enumerated values in EnumElement3 that provide the target values for each of the native values. The number of EnumElement3 in the composition needs to equal the number of native elements.

Property Enum3D::enum

owner	Enum3D
properties	qualified name stc2_transforms::frametransforms::Enum3D::enum multiplicity 1..* type EnumElement3 aggregation composite

3.1.34 Class EnumElement3

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::EnumElement3 abstract false
ownedMember	eval nativeval
typedElements	Class Enum3D Property enum
shown on diagram	FrameTransforms
documentation	The enumerated targetValue vector for the enumerated nativeValue vector is the vector eval.

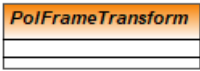
Property EnumElement3::eval

owner	EnumElement3
properties	qualified name stc2_transforms::frametransforms::EnumElement3::eval ordered true multiplicity 3 type RealQuantity

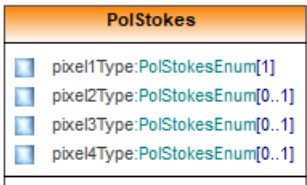
Property **EnumElement3::nativeval**

owner	EnumElement3
properties	qualified name stc2_transforms::frametransforms::EnumElement3::nativeval ordered true multiplicity 3 type RealQuantity

3.1.35 Class PolFrameTransform

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::PolFrameTransform abstract true
general	Xform1D
specific	PolCircular PolLinear PolStokes PolVector
shown on diagram	FrameTransforms
documentation	Polarization mappings are a special case of enumerated transformations, since Polarization is by definition an enumerated (scalar) coordinate. This is the abstract class.

3.1.36 Class PolStokes

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::PolStokes abstract false
ownedMember	pixel1Type pixel2Type pixel3Type pixel4Type
general	PolFrameTransform
shown on diagram	FrameTransforms
documentation	The enumerated mapping from pixels to Stokes polarization coordinates.

Property **PolStokes::pixel1Type**

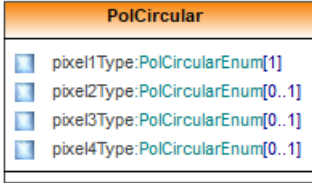
owner	PolStokes
properties	qualified name stc2_transforms::frametransforms::PolStokes::pixel1Type multiplicity 1 type PolStokesEnum

Property **PolStokes::pixel2Type,pixel3Type,pixel4Type**

owner	PolStokes
properties	qualified name stc2_transforms::frametransforms::PolStokes::pixel2Type multiplicity 0..1

	type PolStokesEnum
--	------------------------------------

3.1.37 Class PolCircular

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::PolCircular</code> abstract <code>false</code>
ownedMember	pixel1Type pixel2Type pixel3Type pixel4Type
general	PolFrameTransform
shown on diagram	FrameTransforms
documentation	The enumerated mapping from pixels to circular polarization coordinates.

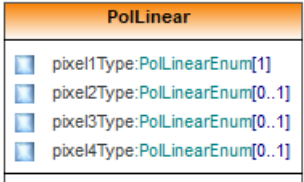
Property PolCircular::pixel1Type

owner	PolCircular
properties	qualified name <code>stc2_transforms::frametransforms::PolCircular::pixel1Type</code> multiplicity <code>1</code> type PolCircularEnum

Property PolCircular::pixel2Type,pixel3Type,pixel4Type

owner	PolCircular
properties	qualified name <code>stc2_transforms::frametransforms::PolCircular::pixel2Type</code> multiplicity <code>0..1</code> type PolCircularEnum

3.1.38 Class PolLinear

diagram	
owner	frametransforms
properties	qualified name <code>stc2_transforms::frametransforms::PolLinear</code> abstract <code>false</code>
ownedMember	pixel1Type pixel2Type pixel3Type pixel4Type
general	PolFrameTransform
shown on diagram	FrameTransforms
documentation	The enumerated mapping from pixels to linear polarization coordinates.

Property **PolLinear::pixel1Type**

owner	PolLinear
properties	qualified name stc2_transforms::frametransforms::PolLinear::pixel1Type multiplicity 1 type PolLinearEnum

Property **PolLinear::pixel2Type,pixel3Type,pixel4Type**

owner	PolLinear
properties	qualified name stc2_transforms::frametransforms::PolLinear::pixel2Type multiplicity 0..1 type PolLinearEnum

3.1.39 Class PolVector

diagram	
owner	frametransforms
properties	qualified name stc2_transforms::frametransforms::PolVector abstract false
ownedMember	pixel1Type pixel2Type pixel3Type pixel4Type
general	PolFrameTransform
shown on diagram	FrameTransforms
documentation	The enumerated mapping from pixels to polarization vector coordinates.

Property **PolVector::pixel1Type**

owner	PolVector
properties	qualified name stc2_transforms::frametransforms::PolVector::pixel1Type multiplicity 1 type PolVectorEnum

Property **PolVector::pixel2Type,pixel3Type,pixel4Type**

owner	PolVector
properties	qualified name stc2_transforms::frametransforms::PolVector::pixel2Type multiplicity 0..1 type PolVectorEnum

4 Imported Coordinate Elements

Model **stc2_coordinates**

owner	stc2_transforms
properties	qualified name stc2_transforms::stc2_coordinates «modelimport» true namespaceURI stc2_coordinates url https://volute.g-vo.org/svn/trunk/projects/dm/STC-2.0/vo-dml/STC_coords-v2.0.vo-dml.xml
ownedMember	CoordinateDomains coordsystem

4.1 Package Coordinate System

Package **coordsystem**

owner	stc2_coordinates
properties	qualified name stc2_transforms::stc2_coordinates::coordsystem «modelelement» true vodml-id stc2_coordinates:coordsystem
ownedDiagrams	CoordSystem
ownedMember	CoordFrame

4.1.1 Class CoordFrame

owner	coordsystem
properties	qualified name stc2_transforms::stc2_coordinates::coordsystem::CoordFrame abstract true «modelelement» true vodml-id coordsystem.CoordFrame
typedElements	Class FrameTransform Property nativeFrame targetFrame
shown on diagram	CoordSystem FrameTransforms
documentation	This is the abstract empty base class for all coordinate frames. It is imported from the tcs2)coordinates model. A Frame SHALL contain one corresponding Coordinate Space. Note: this class is not part of this package, but imported from stc2_coordinates.

4.2 Package PolarizationDomain

Package **CoordinateDomains**

owner	stc2_coordinates
properties	qualified name stc2_transforms::stc2_coordinates::CoordinateDomains «modelelement» true vodml-id stc2_coordinates:CoordinateDomains
ownedMember	polarizationDomain

Package **polarizationDomain**

owner	CoordinateDomains
properties	qualified name stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain «modelelement» true vodml-id stc2_coordinates:CoordinateDomains.polarizationDomain
ownedDiagrams	PolarizationDomain
ownedMember	PolCircularEnum PolEnum PolLinearEnum PolStokesEnum PolVectorEnum

4.2.1 Enumeration PolEnum

owner	polarizationDomain								
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolEnum</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> <tr> <td>«modelelement»</td> <td>true</td> </tr> <tr> <td>vodml-id</td> <td>CoordinateDomains.polarizationDomain.PolEnum</td> </tr> </table>	qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolEnum	abstract	false	«modelelement»	true	vodml-id	CoordinateDomains.polarizationDomain.PolEnum
qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolEnum								
abstract	false								
«modelelement»	true								
vodml-id	CoordinateDomains.polarizationDomain.PolEnum								
specific	PolCircularEnum PolLinearEnum PolStokesEnum PolVectorEnum								
shown on diagram	PolarizationDomain								
documentation	PolEnum contains all polarization coordinate values. The values for each of the four types of polarization coordinates are contained in separate derived (by restriction) enumeration types. Note: this enumerator is not part of this package, but imported from stc2_coordinates.								

4.2.2 Enumeration PolStokesEnum

owner	polarizationDomain								
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolStokesEnum</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> <tr> <td>«modelelement»</td> <td>true</td> </tr> <tr> <td>vodml-id</td> <td>CoordinateDomains.polarizationDomain.PolStokesEnum</td> </tr> </table>	qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolStokesEnum	abstract	false	«modelelement»	true	vodml-id	CoordinateDomains.polarizationDomain.PolStokesEnum
qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolStokesEnum								
abstract	false								
«modelelement»	true								
vodml-id	CoordinateDomains.polarizationDomain.PolStokesEnum								
general	PolEnum								
typedElements	Class PolStokes Property pixel1Type pixel2Type pixel3Type pixel4Type								
shown on diagram	PolarizationDomain								
documentation	The four Stokes coordinate values for a polarization coordinate. Note: this enumerator is not part of this package, but imported from stc2_coordinates.								

4.2.3 Enumeration PolCircularEnum

owner	polarizationDomain								
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolCircularEnum</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> <tr> <td>«modelelement»</td> <td>true</td> </tr> <tr> <td>vodml-id</td> <td>CoordinateDomains.polarizationDomain.PolCircularEnum</td> </tr> </table>	qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolCircularEnum	abstract	false	«modelelement»	true	vodml-id	CoordinateDomains.polarizationDomain.PolCircularEnum
qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolCircularEnum								
abstract	false								
«modelelement»	true								
vodml-id	CoordinateDomains.polarizationDomain.PolCircularEnum								
general	PolEnum								
typedElements	Class PolCircular Property pixel1Type pixel2Type pixel3Type pixel4Type								
shown on diagram	PolarizationDomain								
documentation	The four circular polarization coordinate values for a polarization coordinate. Note: this enumerator is not part of this package, but imported from stc2_coordinates.								

4.2.4 Enumeration PolLinearEnum

owner	polarizationDomain								
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolLinearEnum</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> <tr> <td>«modelelement»</td> <td>true</td> </tr> <tr> <td>vodml-id</td> <td>CoordinateDomains.polarizationDomain.PolLinearEnum</td> </tr> </table>	qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolLinearEnum	abstract	false	«modelelement»	true	vodml-id	CoordinateDomains.polarizationDomain.PolLinearEnum
qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolLinearEnum								
abstract	false								
«modelelement»	true								
vodml-id	CoordinateDomains.polarizationDomain.PolLinearEnum								
general	PolEnum								
typedElements	Class PolLinear Property pixel1Type pixel2Type pixel3Type pixel4Type								

shown on diagram	PolarizationDomain
documentation	The four linear polarization coordinate values for a polarization coordinate. Note: this enumerator is not part of this package, but imported from stc2_coordinates.

4.2.5 Enumeration PolVectorEnum

owner	polarizationDomain								
properties	<table border="0"> <tr> <td>qualified name</td> <td>stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolVectorEnum</td> </tr> <tr> <td>abstract</td> <td>false</td> </tr> <tr> <td>«modelelement»</td> <td>true</td> </tr> <tr> <td>vodml-id</td> <td>CoordinateDomains.polarizationDomain.PolVectorEnum</td> </tr> </table>	qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolVectorEnum	abstract	false	«modelelement»	true	vodml-id	CoordinateDomains.polarizationDomain.PolVectorEnum
qualified name	stc2_transforms::stc2_coordinates::CoordinateDomains::polarizationDomain::PolVectorEnum								
abstract	false								
«modelelement»	true								
vodml-id	CoordinateDomains.polarizationDomain.PolVectorEnum								
general	PolEnum								
typedElements	Class PolVector Property pixel1Type pixel2Type pixel3Type pixel4Type								
shown on diagram	PolarizationDomain								
documentation	The four polarization vector coordinate values for a polarization coordinate. Note: this enumerator is not part of this package, but imported from stc2_coordinates.								